



# Map Rendering Beyond Mapnik

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# Map Rendering Beyond Mapnik

## Motivation

For some reason Openstreetmap and FOSSGIS communities seem to be largely disjoint (at least outside of Germany).

While the former tend to use Mapnik for rendering, the latter usually go for Mapserver or more recently Geoserver.

So let's show the OSM crowd, what Mapserver and Geoserver can do for you :)



# Map Rendering Beyond Mapnik

## Mapserver (<http://mapserver.org>)

Web-mapping-software originally developed at University of Minnesota (UMN), written in C/C++

Basically a WMS and WFS Server available as:

- A cgi/fastcgi binary or apache module.
- Various script-language bindings (Perl, PHP, Python, Ruby, Java, C#).
- Also well suited for serving raster images as WMS



# Map Rendering Beyond Mapnik

## Mapnik (<http://mapnik.org>)

A rendering Library written in C++, not an Application itself.

Programming Interfaces are available for Python, C++ and node.js.

Applications for rendering are e.g. `mod_tile+tirex/renderd` from Openstreetmap and various python applications.



# Map Rendering Beyond Mapnik

## **Geoserver** (<http://geoserver.org>)

A java servlet based application server implementing various standards defined by Open Geospatial Consortium (OGC). Examples are WMS, WFS and SLD.

A programming Interface using a REST API is also provided.



# Map Rendering Beyond Mapnik

## Mapserver rendering example

MAP

OUTPUTFORMAT

NAME agg  
DRIVER AGG/PNG8  
MIMETYPE "image/png"

END

WEB

METADATA

"ows\_enable\_request" "\*"   
"wms\_title" "my mapserver"   
"wms\_onlineresource" "http://myserver/path/to/mapserv"   
"ows\_srs" "epsg:3857"

END

END

IMAGECOLOR "#FFFFFF"

PROJECTION

"init=epsg:3857"

END

LAYER

TYPE POLYGON

STATUS ON

NAME "forest"

GROUP "default"

CONNECTIONTYPE POSTGIS

CONNECTION "dbname=osm"

DATA "way from (select way,osm\_id,color from view\_osm\_forests) as foo using unique osm\_id using srid=3857"

PROCESSING "CLOSE\_CONNECTION=DEFER"

CLASS

STYLE

COLOR [color]

END

END

END

END



# Map Rendering Beyond Mapnik

## Mapnik rendering example

```
<?xml version="1.0" encoding="utf-8"?>

<!DOCTYPE Map [
<!ENTITY dbname "osm">
]>

<Map background-color="#FFFFFF" srs="+init=epsg:3857" minimum-version="2.0.0">

<Style name="forest">
  <Rule>
    <PolygonSymbolizer fill="#009900"/>
  </Rule>
</Style>

<Layer name="forest" status="on" srs="+init=epsg:3857">
  <StyleName>forest</StyleName>
  <Datasource>
    <Parameter name="type">postgis</Parameter>
    <Parameter name="dbname">&dbname;</Parameter>
    <Parameter name="estimate_extent">>false</Parameter>
    <Parameter name="extent">-20037508,-19929239,20037508,19929239</Parameter>
    <Parameter name="table">(select way from view_osm_forests) as forest</Parameter>
  </Datasource>
</Layer>
</Map>
```



# Map Rendering Beyond Mapnik

## Geoserver rendering example

```
<?xml version="1.0" encoding="utf-8"?>
<StyledLayerDescriptor version="1.0.0"
  xsi:schemaLocation="http://www.opengis.net/sld StyledLayerDescriptor.xsd"
  xmlns="http://www.opengis.net/sld"
  xmlns:ogc="http://www.opengis.net/ogc"
  xmlns:xlink="http://www.w3.org/1999/xlink"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance">
  <NamedLayer>
    <Name>forest</Name>
    <UserStyle>
      <Title>Polygon</Title>
      <Abstract>a style for green forest polygons without outline</Abstract>
      <FeatureTypeStyle>
        <Rule>
          <Name>forest</Name>
          <Title>green forest polygons</Title>
          <Abstract>green forest polygons without outline</Abstract>
          <PolygonSymbolizer>
            <Fill>
              <CssParameter name="fill">
                <ogc:PropertyName>color</ogc:PropertyName>
              </CssParameter>
            </Fill>
          </PolygonSymbolizer>
        </Rule>
      </FeatureTypeStyle>
    </UserStyle>
  </NamedLayer>
</StyledLayerDescriptor>
```





# Map Rendering Beyond Mapnik

## Comparison Table 1(2)

Renderer	Mapnik	Mapserver	Geoserver
Use values from Database for Rendering properties (linewidth, color, ...)	no	yes	yes
Adjustable units of rendered objects (meters, pixels)	no	yes	yes
Adjustable gamma in raster Output (antialiasing)	yes, per layer	Only globally	Not possible in Java2D
Arbitrary SQL queries in style	yes even bbox	yes even bbox	No



# Map Rendering Beyond Mapnik

## Comparison Table 2(2)

Renderer	Mapnik	Mapserver	Geoserver
Automatic substitution of variables (macro function)	only in xml not carto.css	no	no
Debug output for rendering times per layer	only if compiled in debug mode	yes	no?
Clustering of features in point layers	no	yes	yes via extension
Line offset (left right)	yes, since 2.1	yes	no